

131316 Aug 86

PGGM

Ed

PI - sleep

028001

902224 Miss (ouch)

028001

902224



A curving over
solid

B —

5th brown
rough

028001

902224



A curving over
solid

B structure

5th silver
smooth

begin

028001

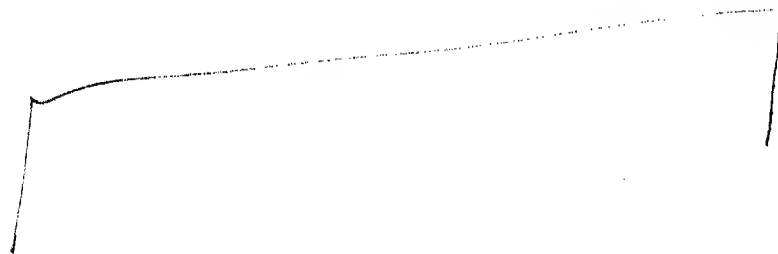
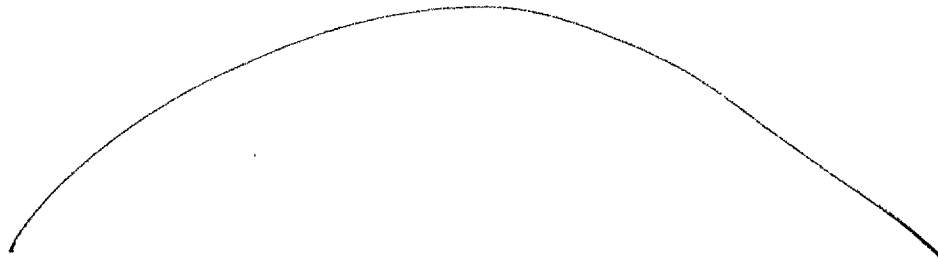
902224

Arising
high
across
high
down
black
B structure

5² grey
rough
puffy
cumbly base
short
spiral
round

AE brush -
black

AE brush -
brown



S² D AE EI T I Ae AS

patterned

###

Shiny

reflection

Aoe / brush -
like a
dash
Antenna

smooth

separations

Circular
rounding

Aoe / brush - Miss Komin
Confused between
Lense + Convex.
Copy out.

S^r D AE EI T I the A/S

gray

streaked

low

rumbling sound

hissing

Am break -
like engine a
mechanical
running

Am break -
like steam
scraping &
heat

music notes

S² D AI EI T I ADL A/s

Wisky

As/bush -
blue
industrial
factory
pounds

As/bush - Judge
bail drug with
fuel powder
shells, pipes
strutted
knob, etc.

In the ground something should be noted

S~ D AI EI T I AA A/S

= dry barren land
full hills
very barren

hot
dry

patches
many buildings
isolated

Ab/Brush
white
sand

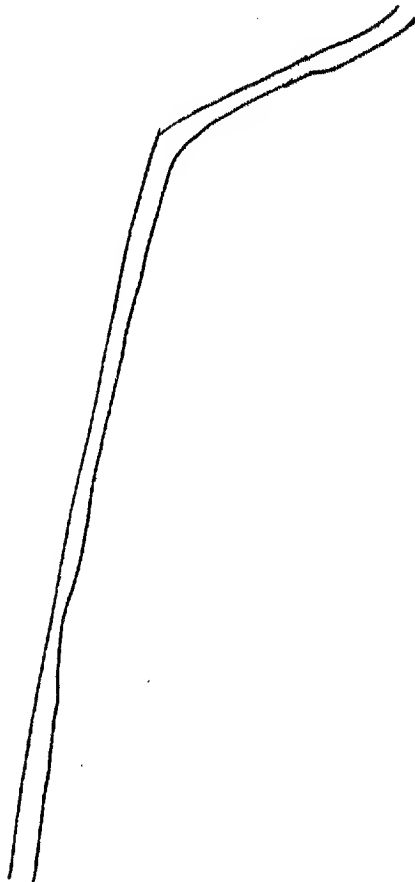
S² D AB ES T I AD AS

long narrow road
dirt

At Bush - it is
uncomfortable.
Don't like
it.



running sound



S-2 D AI EI T I AD- A/S

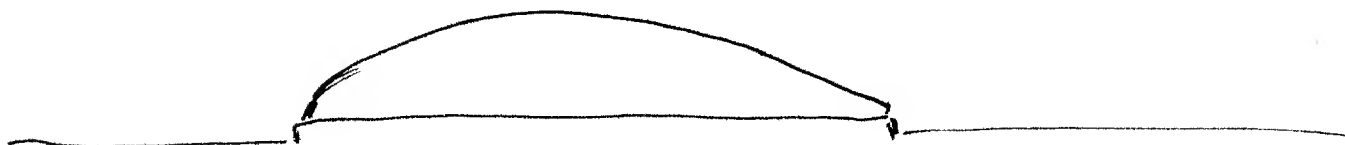
AD- bush -
truck

hissing sound

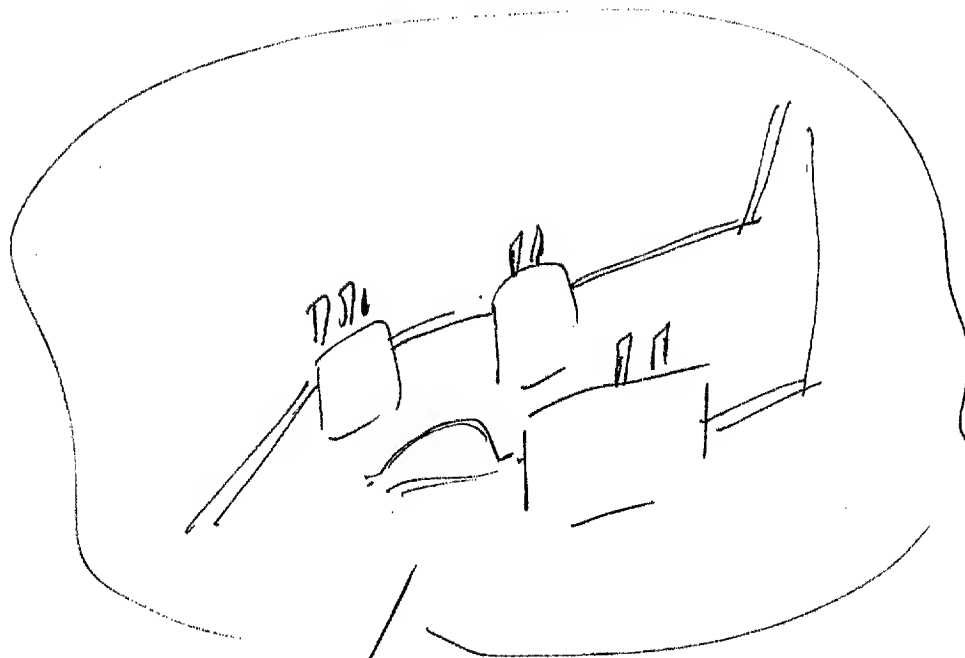
clanking

AD- bush - "primitiveness" of complex of
buildings, factory-type buildings
isolated area. Brown & tan
are predominant colors.

Trucks - sparse. Olive green.
like military vehicles.



Structure close to
ground. Shiny
surface. opaque



← flat narrow, rather windy in some places.

Site is located in a dry parched area with tall hills or mountains in the background. There is a long, narrow, flat road leading to an isolated complex of buildings. There is an offit structure at the site that is smooth, curved, shiny and close to the ground. Other structures at the site are more conventional, i. e., regular buildings. There is a rumbling sound like heavy vehicles moving on the road. There is also a hissing sound like steam escaping.

End 2:01